



	Term 1 KAPOW SCHEME	Term 2 KAPOW SCHEME	Term 3 KAPOW SCHEME	Term 4 KAPOW SCHEME	Term 5 KAPOW SCHEME	Term 6 KAPOW SCHEME
E Y F S	The EYFS framework is structured very differently to the National Curriculum as it is organised across seven areas of learning rather than subject areas. The children are offered the opportunity to develop pre-skills to feed into National Curriculum subjects through continuous provision and learning opportunities. The table below outlines the most relevant statements taken from the Early Learning Goals in the EYFS statutory framework and the Development Matters for the following areas of learning: Physical Development and Expressive Arts and Design.					
	PHYSICAL DEVELOPMENT Develop their small motor skills so that they can use a range of tools competently, safely and confidently. <ul style="list-style-type: none"> • Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. • Develop overall body-strength, balance, coordination and agility. 			FINE MOTOR SKILLS Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases. <ul style="list-style-type: none"> • Use a range of small tools, including scissors, paintbrushes and cutlery. • Begin to show accuracy and care when drawing. 		
	EXPRESSIVE ARTS AND DESIGN Explore, use and refine a variety of artistic effects to express their ideas and feelings. <ul style="list-style-type: none"> • Return to and build on their previous learning, refining ideas and developing their ability to represent them. • Create collaboratively, sharing ideas, resources and skills. 			CREATING WITH MATERIALS Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used.		
	DRAWING Marvellous Marks	AUTUMN CRAFT Autumn Wreaths CHRISTMAS CRAFT Salt Dough Decorations	WINTER CRAFT Threaded Snowflakes	PAINTING AND MIXED MEDIA Paint My World SPRING CRAFT Suncatchers	EASTER CRAFT Egg Threading SCULPTURE AND 3D Creation Station	CRAFT AND DESIGN Let's Get Crafty SUMMER CRAFT Salt Painting
Y E A R 1	DRAWING Make your mark Developing observational drawing skills when exploring mark-making. Children use a range of tools, investigating how	They apply their skills to a collaborative piece using music as a stimulus and investigate artists Bridget Riley and Zaria Forman.	PAINTING AND MIXED MEDIA Colour splash Life in colour Exploring colour mixing through paint play, children use a range of tools and work on different surfaces.	They create paintings inspired by Clarice Cliff and Jasper Johns.	SCULPTURE AND 3D Paper Play Create simple three dimensional shapes and structures using familiar materials. Sculpture inspired by	CRAFT AND DESIGN Woven Wonders Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional



	texture can be created in drawings.				the 'Tree of life' screen at the Sidi Saiyyed Mosque.	woven artworks inspired by artist Cecilia Vicuña.
Y E A R 2	DRAWING Tell a Story Using storybook illustration as a stimulus, children develop their mark making skills to explore a wider range of tools.	They experiment with creating patterned surfaces to add texture and detail to drawings.	PAINTING AND MIXED MEDIA Taking inspiration from the collage work of artist Romare Bearden, children consolidate their knowledge of colour mixing and create textures in paint using different tools.	They create their own painted paper in the style of Bearden and use it in a collage, linked to a theme suited to their topic or classwork.	SCULPTURE AND 3D Clay Houses Explore the work of sculptor Rachel Whiteread and apply her ideas in a final piece that uses techniques such as cutting, shaping, joining and impressing into clay.	CRAFT AND DESIGN Map It Out Respond to a design brief, to create a piece of art that represents the local area using a map as a stimulus.
Y E A R 3	CRAFT AND DESIGN Ancient Egyptian Scrolls Learning about the way colour, scale and pattern influenced ancient Egyptian art, children explore the technique of papermaking to create a papyrus-style scroll. Ideas are extended to create a modern	To draw natural forms, becoming aware of differences in the choice of drawing medium, scale and the way tonal shading can help create form.	CRAFT AND DESIGN Fabric of Nature Use flora and fauna to develop drawings to create a design with a repeating pattern suitable for fabric	SCULPTURE AND 3D Mega Materials Exploring the way different materials can be shaped and joined, learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp and creating their own sculptures.	DRAWING Power Prints Using everyday electrical items as a starting point, pupils develop an awareness of composition in drawing and combine media for effect when developing a drawing into a print	



	response by designing a 'zine'.					
Y E A R 4	PAINTING AND MIXED MEDIA Light and Dark Developing colour mixing skills, using shades and tints to show form and create three dimensions when painting. Pupils learn about composition and plan their own still life to paint, applying chosen techniques..	CRAFT AND DESIGN Fabric of Nature Use flora and fauna to develop drawings to create a design with a repeating pattern suitable for fabric	SCULPTURE AND 3D Mega Materials Exploring the way different materials can be shaped and joined, learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp and creating their own sculptures.	DRAWING Power Prints Using everyday electrical items as a starting point, pupils develop an awareness of composition in drawing and combine media for effect when developing a drawing into a print		
Y E A R 5	PAINTING AND MIXED MEDIA Portraits Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media.		DRAWING I Need Space! Developing ideas more independently, pupils consider the purpose of drawings as they investigate how imagery was used in the 'Space race' that began in the 1950s.	They combine collage and printmaking to create a piece in their own style.	SCULPTURE AND 3D Interactive Installation Using inspiration of historical monuments and modern installations, children plan by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece.	CRAFT AND DESIGN Architecture Investigate the built environment through drawing and printmaking, learning about the work of architect Zaha Hadid and creating their own building designs. Research the artist Hundertwasser and explore ideas behind the symbolism of monument design.



Y E A R 6						
	DRAWING		PAINTING AND MIXED MEDIA		SCULPTURE AND 3D	CRAFT AND DESIGN
	Make My Voice Heard On a journey from the Ancient Maya to modern-day street art, children explore how artists convey a message.	They begin to understand how artists use imagery and symbols as well as drawing techniques like expressive mark making, tone and the dramatic light and dark effect called 'chiaroscuro.'	Artist Study Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual.	Collecting ideas in sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the art.	Making Memories Creating a personal memory box using a collection of found objects and hand-sculptured forms, reflecting primary school life with symbolic and personal meaning.	Photo Opportunity Exploring photography as a medium for expressing ideas, pupils investigate scale and composition, colour and techniques for adapting finished images. They use digital media to design and create photographic imagery for a specific design brief.